

Middle Range Emitter Instructions

1、 Connectors and switches

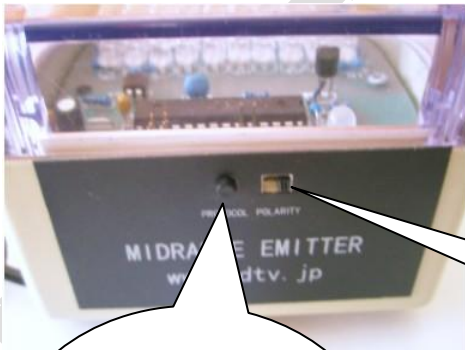


A、 VESA Stereo MiniDIN Connector (The VESA MiniDin stereo plug is for use with most Nvidia Quadro cards, the 3DTV, X3D, I/O Displays PC 3D gaming dongle, recent Mitsubishi DLP 3DTV sets and other devices.)

B、 AC-DC Power cord



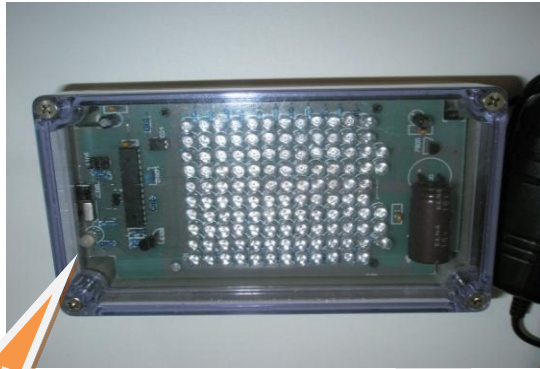
C、 ~110~240 AC-DC Adapter



D、 Switches

Press "Protocol" button to change glasses type.

Flip "Polarity" button to reverse the left and right eye images.



2、 LED Color Code

- **Red light** — CE (Crystal Eyes glasses)
- **Green light** — Model X (E-Dimensional , 3DTV Model X or I/O glasses)
- **Red light blinking** — 3DTV Model J, NuVision, Xpand
- **Green light blinking** — 3DTV Model E
- **Orange light** —NV (Nvidia glasses)

3、 Operation

Step 1 Turn off your computer , TV, or Projector.

Step 2 Plug emitter's MiniDin plug into your graphic card, MiniDin connector, or **3DTV dongle** (Available to purchase separately. See below).

Step 3 Connect emitter to DC adapter and plug DC adapter into the wall.

Step 4 Turn on computer and start to play 3d content.

Step 5 Unplug the emitter's MiniDin connector from the graphic card or 3DTV dongle, and then plug back in.

Step 6 Press “Protocol” button to change LED color to your glasses type. Flip “Polarity” button to reverse the left and right eye images if needed.

4、 Working Range

10×10 meters

5、 Optional Parts



3DTV Dongle

It should be connected between PC graphic card and monitor's or dlp projector's 15pin plug. It has a jack for the miniDin plug on the emitter. It also has a mini stereo jack for wired LCD glasses.

6 、 Troubleshooting

If your glasses do not activate, unplug the Emitter power or miniDin while the 3D program is running and replug. If this does not work check that the Emitter lights are on and that the TV or PC are in 3D Mode (so that the MiniDin is activated). Make sure the glasses are on (temples bent all the way out , and/or glasses aimed at the Emitter, or power button pressed, or activated by magnet etc, depending on glasses type). Of course the glasses must have a battery with sufficient voltage, so you may need to remove it and check with a voltmeter.

WHEN YOU TURN ON THE 3D FUNCTION WITH EMITTER CONNECTED, YOUR REMOTE MAY FREEZE (NOT FUNCTION) DUE TO INTERFERENCE OF INFRARED USED BY THE EMITTER. IN THIS CASE, COVER THE EMITTER WITH YOUR HAND OR A CLOTH OR BOX UNTIL YOU ARE FINISHED ADJUSTING THE TV. YOU MAY ALSO ADJUST THE PICTURE BEFORE ENTERING 3D MODE OR YOU CAN CHOOSE THE 2D MODE OUTPUT OF YOUR SOFTWARE PLAYER ON YOUR PC OR YOUR BLURAY PLAYER BEFORE PUTTING ON THE GLASSES AND ENTERING 3D MODE.

WARNING: Under normal operating conditions, the 3D shutter glasses systems are perfectly safe to use for any duration you would normally view 3D images on your screen. However, some people may experience discomfort that could signal

problems with the hardware, software and /or physical problem with your visual system. Discontinue use of the 3D glasses and consult a physician if you experience any of the following: headache, eyestrain, blurry vision, double vision, involuntary movements, eye or muscle twitching, confusion, loss of awareness of your surrounding, dizziness or disorientation. To minimize the potential for any of the above symptoms to arise, adjust the ambient lights darker. If you are using a computer system, set the monitor refresh rate to the highest possible setting.

EPILEPSY WARNING: IF YOU OR ANY MEMBER OF YOUR FAMILY HAS A HISTORY OF EPILEPSY, CONSULT A PHYSICIAN BEFORE USING THIS OR ANY OTHER 3D PRODUCTS.

